

GRC Review Form

Grant Title JAG 2023
Department Auditor's Office
Dept Contact Janna Caponera **Extension** 4638

**GRC Form Updated 2/17/2022

The County Auditor's Office, in conjunction with the Grant Review Committee (GRC), has reviewed the application and/or award as detailed above, and the application and/or award is

- Recommended** This grant application and/or award is recommended for approval to Commissioners Court.
- Not Recommended** This grant application and/or award is not recommended for approval to Commissioners Court.
- No Response Received** No responses given by the GRC.
- NA Response Received** Not applicable responses for the grant given by the GRC.

Totals 0 Recommended 0 Not Recommended 0 No Response Received 0 Not Applicable

Completed by:

Janna Caponera
GRC Chair/Designee

6 September 2023
Date

County Auditor Comments

Grant to purchase red dot equipped weapons to enhance officer and public safety. Grant period is October 1, 2023 through September 30, 2025. Grant funds in the amount of \$19,073 with no county match required.

New Personnel/Addition to Head count: Existing Position:

- Recommended
- Not Recommended
- No Response Received

Budget and Finance (BFO) Comments

FY 2023 Byrne Justice Assistance Grant in the amount of \$19,073 in federal funds with no county match required. Funding will be used to purchase red dot equipped weapons. County will be responsible for maintaining these weapons. Grant period is October 1, 2023 through September 30, 2025.

- Recommended
- Not Recommended
- No Response Received

Purchasing Comments

Purchasing policies and procedures apply.

- Recommended
- Not Recommended
- No Response Received
- NA – No Purchasing Involved

Information Technology (IT) Comments

[Click here to enter text.](#)

- Recommended
- Not Recommended
- No Response Received
- NA – No IT Involved

Human Resources (HR) Comments New Personnel/Addition to Headcount

[Click here to enter text.](#)

- Recommended
- Not Recommended
- No Response Received
- NA – No HR Involved